Free Content

Subject	Age	Title	Link	Description
Art	4 to 8	Free Kids Game - Online Colouring book	http://raisingourkids.com/games/online-coloring/index.html	Fun online colouring book
		Nick Jr. Art Games	http://www.nickjr.com/games/all-shows/art/all-ages/index.jhtml	Paint, scribble, draw, color, and play
	4 to 11	PBS Kids: Caillou activity	http://pbskids.org/caillou/activities/paint.html	Kids may choose between two different brush sizes, or the paint bottle. Then they will chose colour and apply it.
	4 to 11	PBS Kids: Curious George Mix and Paint	http://pbskids.org/curiousgeorge/games/mix_and_paint/mix_and_paint.html	Enables children to learn how to mix colours to get other colours and colour their favourite picture.
	3 to 6	Fun school - PreSchool - Doodle Bugs	http://funschool.kaboose.com/preschool/games/game_doodle_bugs.html	Colour Doodle Bugs
		PiZAP	http://pizap.com/	create and edit photos. Make photo collage's, edit photos in assorted ways using filters, add text, incorporate your webcam, make timeline covers, and add cool backgrounds & multiple other goodies.
		Lunapic	http://www.lunapic.com/editor/	Lunapic is a free online photo editing tool with quite a variety of editing, and photo altering choices within it. What I love are the numerous animation tools!
		VectorPaint	http://www.vector-paint.com/app	VectorPaint is a stellar free online drawing program that has powerful & useful illustration applications. Gradients, shapes, layers, diagrams and graphs are all easily rendered and exported easily with VectorPaint.
		Cheapstamatic	http://cheapstamatic.se/	Cheapstamatic makes your photos vintage.
		CRAYOLA ART START	https://spoon.net/crayola-art-start	Crayola Art Start is a beginner-friendly drawing and painting program. The program is loaded with fun features and resources that encourage artistic exploration, including 4 realistic art tools, and a wealth of images and templates to choose from. Parents, caregivers, and teachers will appreciate the Activity Guide, User Manual, and Program Tour included with the software.

		Paint.NET		
		2D and 3D Shapes	http://schoolnet.gov.mt/obox/Shapes/shapes.html	A random shape is generated. A user may choose whether to guess the 2D or 3D shape. There are also some notes about sides, faces, vertices and edges of each shape. In-house Development by the e-learning centre.
Mathema	4 to 11	BBC Schools: Educational Resources from the BBC	http://www.bbc.co.uk/schools/websites/4_11/site/numeracy.shtml	Numeracy skills for young children
		Teaching Money (Euro) - Money games and activities	http://www.teachingmoney.co.uk/eurosite/euroindex.html	Several activities which help children learn money.
	4 to 8	2D and 3D shapes game	http://www.ngfl-cymru.org.uk/vtc/castle_shapes/eng/Introduction/StarterActivityPart2.htm	Sorting 2D and 3D shapes
		BBC - Scottish First Level Bitesize	http://www.bbc.co.uk/bitesize/firstlevel/mathematics/	Shapes, calculations, sequences, measurement and other online activities.
		Nick Jr: Kids Math Games	http://www.nickjr.com/games/all-shows/numbers-shapes/all-ages/index.jhtml	Various numbers and shapes games
		Academic Skill Builders - Jet Ski Addition	http://www.arcademicskillbuilders.com/games/jetski/jetski.html	Multi-player racing game that allows students to race one another while practising addition.
		Academic Skill Builders - Alien Addition	http://www.arcademicskillbuilders.com/games/alien/alien.html	Fire the invading spaceships with addition problems which when added together the answer will be equal to the number placed in the cannon before they move down from the top of the screen towards you.
		Academic Skill Builders - Minus Mission	http://www.arcademicskillbuilders.com/games/mission/mission.html	Fire the invading spaceships with subtraction problems which when subtracted the answer will be equal to the number placed in the cannon before they move down from the top of the screen towards you.
		Academic Skill Builders - Ducky race	http://www.arcademicskillbuilders.com/games/ducky-race/ducky-race.html	12-player race game that allows each student to have a duck and race one another while practising subtraction.

		Grand Prix Multiplication	http://www.arcademicskillbuilders. com/games/grand_prix/grand_prix.html	Multi-player racing game that allows students to race one another while practising multiplication.
		Maths: Measures	http://www.funisland.com/games/game-play.php?gameid=186	Children will learn how to use both the ruler and the scale
		Maths: Shapes	http://www.funisland.com/games/game-play.php?gameid=187	Children have to drag shapes and sort them according to number of sides and faces in the case of solid shapes.
		Maths: Subtraction	http://www.funisland.com/games/game-play.php?gameid=181	Children have to repair the slide by cutting pieces of pipe to the right size.
		Whole Class Clock	http://www.teachingtime.co.uk/clock/clockres.html	A Whole Class Clock provides complete control of the hands as well as the possibility to see the actual time. One may also set the clock analogue or digital.
		Stop the Clock	http://www.teachingtime.co.uk/draggames/sthec1.html	Digital - Analogue. Children have to drag the digital displays to the matching analogue clock.
		SEN Teacher: Nets (3D Models)	http://www.senteacher.org/wk/3dshape.php	This generator prints a selection of nets for the construction of common 3D shapes such as cube, cuboid, cylinder, cone, regular pyramid, octahedron, rhombic prism, tetrahedron, icosohedron, hexagonal prism, hexagonal pyramid, pentagonal prism and pyramid.
		Maths: Addition	http://www.funisland.com/games/game-play.php?gameid=172	Repair the slide by dragging on twoo pieces into each gap. Each pair of numbers should add up to 20.
		Maths: Fractions	http://www.funisland.com/games/game-play.php?gameid=175	Drag the fractions into the right order, from lowest to highest.
		Maths: Number Patterns	http://www.funisland.com/games/game-play.php?gameid=178	Interesting but NOT EASY activity, where children have to crack the code on the safe to open it!
		Maths: Subtraction	http://www.funisland.com/games/game-play.php?gameid=181	Repair the slide by cutting pieces of pipe to the right size!
		Maths: Shapes	http://www.funisland.com/games/game-play.php?gameid=187	Look at the shapes as they go past. Can you drag them into the right groups?
		Maths: Angles	http://www.funisland.com/games/game-play.php?gameid=184	Squirt the dog with water by dragging the correct angle onto the screen. Use the red arrows to see more angles to choose from.

		Count Quickly	http://www.funisland.com/games/flash/game36.htm	You need to count quickly and move up the ladder before the snake gets you. A great game to test your basic math skills.
		Shapes	http://www.funisland.com/games/game-play.php?gameid=151	Drag the correct shapes onto the picture and then make it move. You can choose from the easy or hard level.
		Young Digital Planet: The 6 times table	http://www.ydp.eu/solutions/lower-primary-maths/samples	The 6 times table
		Math Popper	http://funschool.kaboose.com/formula-fusion/carnival/games/game_math_popper.html	Pop the balloons with the correct answer before time runs out!
		BBC: Shape lab	http://www.bbc.co.uk/bitesize/ks1/maths/shapes/play/popup.shtml	Enables children to learn about shapes. This activity also covers fractions
		2D shapes 3D Shapes Notes	http://www.bgfl.org/bgfl/custom/resources_ftp/client_ftp/ks2/maths/3d/index.htm	Explanation about what are 2D and 3D shapes
		Geometric Solids	http://illuminations.nctm.org/ActivityDetail.aspx?ID=70	This tool allows you to learn about various geometric solids and their properties. You can manipulate and color each shape to explore the number of faces, edges, and vertices.
		Mighty Math Calculating Crew	http://www.harcourtschool.com/activity/mmath/mmath_dr_gee.html	This activity is a preview of one of the activities from the Mighty Math Calculating Crew CD-ROM. It has been specially adapted for play on the Web.
		Chicken Coop Estimation Game Fractions	http://www.echalk.co.uk/tasters/taster2/taster.html	Estimating Fractions to decimals
		BBC Spot the differences and join the dots	http://www.bbc.co.uk/cbeebies/bobinogs/games/bobinogs-spotandjoin	Spot the differences in the three pictures by clicking on what looks different or join the dots by clicking on the black dots.
		Curious George: Bring it!	http://pbskids.org/curiousgeorge/games/bring_it/bring_it.html	Number Sequence. Complete the Grid.
		Ten Frame	http://illuminations.nctm.org/ActivityDetail.aspx?ID=75	Thinking about numbers using frames of 10 can be a helpful way to learn basic number facts. The four games that can be played with this applet help to develop counting and addition skills

		Addition with Manipulatives	http://www.abcya.com/addition.htm	Marble Math is a fun and educational activity for children learning addition. There are five different levels of addition and a fun bonus activity after each level. Children must score 70% or greater to advance to the next level. Audio helps children understand how to count and play the activity. Have fun with this addition activity!
		Funschool: Formula Fusion: Dr Brain's Robot	http://funschool.kaboose.com/formula-fusion/games/game_dr_brains_robot.html	This educational game helps kids to learn and practice addition and subtraction skills they are getting at school.
		Farm Addition	http://funschool.kaboose.com/formula-fusion/birds-of-a-feather/games/game_farm_addition.html	Correctly add up the groups of newly hatched chicks and see the roosters crow in Farm Addition. This barnyard math game is a fun exercise in counting, adding and number recognition.
		Shape Invaders	http://www.mrnussbaum.com/shapeinvaders1.htm	Save the cubes
		Curious George . I Love Shapes | PBS KIDS	http://pbskids.org/curiousgeorge/games/i_love_shapes/i_love_shapes.html	Move George up or down to match shape
		Curious George . Day at the Beach | PBS KIDS	http://pbskids.org/curiousgeorge/games/day_at_beach/day_at_beach.html	Build a sand castle with shapes
		ALMS Patterns	http://e-learningforkids.org/Courses/EN/M1107/index.html	Sequences and Patters, Tutorial and Exercises
		Count the spot on each ladybird	http://www.topmarks.co.uk/PlayPop.aspx?f=ladybird	Can you count the spots on the ladybirds or give them their spots? These games will help you to know your numbers from 1 to 6.
		Gingerbreadman counting	http://www.topmarks.co.uk/PlayPop.aspx?f=GingerbreadMenv3	Counting games where you can learn your numbers to 10. Works really well in full screen view.
		The story of 1	http://www.ngfl-cymru.org.uk/vtc/story_of_1/eng/Introduction/default.htm	The site examines the number 1 through counting activities and games. It demonstrates how the number is written.
		The story of 2	http://www.ngfl-cymru.org.uk/vtc/story_of_2/eng/Introduction/default.htm	The site examines the number 2 through counting activities and games. It demonstrates how the number is written.
		The story of 3	http://www.ngfl-cymru.org.uk/vtc/story_of_3/eng/Introduction/default.htm	The site examines the number 3 through counting activities and games. It demonstrates how the number is written.

		The story of 4	http://www.ngfl-cymru.org.uk/vtc/story_of_4/eng/Introduction/default.htm	The site examines the number 3 through counting activities and games. It demonstrates how the number is written.
		The story of 5	http://www.ngfl-cymru.org.uk/vtc/story_of_5/eng/Introduction/default.htm	The site examines the number 3 through counting activities and games. It demonstrates how the number is written.
		The story of 6	http://www.ngfl-cymru.org.uk/vtc/story_of_6/eng/Introduction/default.htm	The site examines the number 3 through counting activities and games. It demonstrates how the number is written.
		The story of 7	http://www.ngfl-cymru.org.uk/vtc/story_of_7/eng/Introduction/default.htm	The site examines the number 3 through counting activities and games. It demonstrates how the number is written.
		Online Calculator	http://www.metacalc.com/	Online calculator good to be used for the interactive whiteboard
		Big Online Calculator	http://www.amblesideprimary.com/ambleweb/mentalmaths/BigCalculator.html	Online calculator good to be used for the interactive whiteboard
		What's my angle?	http://www.amblesideprimary.com/ambleweb/mentalmaths/protractor.html	Online resource for teaching angles.
		Numberlines	http://www.amblesideprimary.com/ambleweb/mentalmaths/numberlines.html	Really useful tool for teaching Number Lines
		Decimals - Fractions	http://www.amblesideprimary.com/ambleweb/mentalmaths/fracto.html	Explore decimals and fractions with your class.
		Big Count	http://www.amblesideprimary.com/ambleweb/mentalmaths/bigcount.html	Early Years Counting Program - Simple to use - endless uses!
		Super Sequencer	http://www.amblesideprimary.com/ambleweb/mentalmaths/supersequencer.html	practice your number patterns and decimals with this totally MEGA useful program! - Essential for Numeracy Hour at all ages. It can sequence decimals!
		Multi Sequencer	http://www.amblesideprimary.com/ambleweb/mentalmaths/multisequencer.html	explore fractions tables and number relationships with this extended program that can display two changing number sequences at the same time.
		Number Pattern Grids	http://www.amblesideprimary.com/ambleweb/mentalmaths/squaremaker.html	practice number patterns with this useful tool. UPDATED to provide random tests
		Number Bond Machines	http://www.amblesideprimary.com/ambleweb/mentalmaths/numberbond.html	Practice this vital skill here - to 5, 10, 100 or set your own. Very useful!
		Guess the number	http://www.amblesideprimary.com/ambleweb/mentalmaths/guessthenumber.html	the classic estimation and halving activity.

		Amblegraph	http://www.amblesideprimary.com/ambleweb/mentalmaths/grapher.html	Create simple bar charts online. Children can use if for very quick surveys or a teacher can use it to model the construction of a bar graph with a class or group. Most elements are editable.
		Analogue Clock	http://www.amblesideprimary.com/ambleweb/mentalmaths/clock.html	Time Teaching Tool for Teachers!
		The Multiplication Machine	http://www.amblesideprimary.com/ambleweb/mentalmaths/testtest.html	Quick, simple practice for your tables.
		The Addition Machine	http://www.amblesideprimary.com/ambleweb/mentalmaths/additiontest.html	Choose a skill level and off you go.
		The Subtraction Machine	http://www.amblesideprimary.com/ambleweb/mentalmaths/subtractiontest.html	Choose a skill level and off you go.
		The Division Machine	http://www.amblesideprimary.com/ambleweb/mentalmaths/dividermachine.html	Quick, simple practice for your tables.
		Shape Database	http://www.amblesideprimary.com/ambleweb/shapebase/db.htm	use our online database to learn your 2D & 3D shapes.
		Yahtzee	http://www.amblesideprimary.com/ambleweb/yahtzee/index.html	This dice game is incredibly popular in the far east and was a popular game in Britain a few years ago. It involves using your number skills and knowledge of chance and probability.
		Prime number checker	http://www.amblesideprimary.com/ambleweb/primenumber/primecheck.htm	Use this interactive machine to learn about these amazing numbers!
		Color Addition	http://www.cookie.com/kids/games/color-addition.html	This is an interactive educational coloring activity. Children have fun while developing and practicing their addition skills.
		Color Subtraction	http://www.cookie.com/kids/games/color-subtraction.html	This is an interactive online educational activity. Children have fun as they color the pictures while developing and practicing their subtraction skills.
		Months	http://www.cookie.com/kids/games/12-months.html	Learn the months of the year with this interactive educational game. This game is suitable for preschool and kindergarten.
		dreambox Learning	http://www.dreambox.com/differentiated-math-lessons-demo	DreamBox Learning's unique intelligent adaptive learning technology goes beyond engagement, with a rigorous math curriculum that builds conceptual understanding and fluency.

		Reading Scales (IWB resource)	http://www.teacherled.com/resources/readingscales/scalesload.html	A variety of measuring devices can be shown on the screen grouped together in themes. Use the arrow buttons to select between them. Click the “New” button to generate a new set of readings.
		Multiplication Square (IWB resource)	http://www.teacherled.com/resources/multiplicationsquare/multiplicationsquareload.html	Rows and columns can be highlighted by tapping the appropriate number. The highlighted number can be toggled off by tapping it again. This will leave the already highlighted numbers still highlighted. To clear these select a colour and then tap the button made up of 4 coloured squares.
		Number Square (IWB resource)	http://www.teacherled.com/resources/numbersquare/numbersquareload.html	This is a 100 Number square. By clicking the 99/100 button it can be toggled between going from 0-99 or from 1-100. Whatever colour is selected by the buttons with a circle on them will be the colour that the squares will change if tapped.
		Fraction Comparison (IWB resource)	http://www.teacherled.com/resources/fraccomp/fracload.html	The students have 30 seconds to show which of a pair of fractions is greater than or less than the other by drawing on the appropriate signs. Correct answers gain a point; incorrect answers lose a point.
	year 6	Angle Measure (IWB resource)	http://www.teacherled.com/resources/anglemeasure/anglemeasureload.html	An interactive whiteboard resource to demonstrate the measuring of angles to a class. The two black lines can be moved to create varying angles. The arcs signifying the angles in question can be toggled on or off leaving one or both on display by using the two buttons with the red and blue arcs in them.

		Rotation around a point (IWB resource)	http://www.teacherled.com/resources/rotarpoint/rotarpointload.html	An interactive whiteboard to demonstrate rotation around a point to your class on an IWB. The small black cross is fixed as the point of rotation in the centre of the screen. Click the red shape to move it around the screen. On release it will snap to alignment. Clicking and dragging the vertically aligned slider to the right will take the shape through its rotation around the centre point. Releasing the slider will snap it to the nearest 90 degree rotation.
		Interactive Whiteboard Clock (IWB resource)	http://www.teacherled.com/resources/clockspin/clockspinload.html	Two interactive whiteboard resources for teaching the time using an analogue clock. While there are a number of IWB clocks available on the internet this one is an attempt to create a more useful method to set the clock in class question and answer sessions. As well as the facility to move the hands of the clock found on other resources the outer red rim can be dragged to rotate and this allows much quicker selection of a new time.
		Clock Rotation (IWB resource)	http://www.teacherled.com/resources/clockrotate/clockrotateload.html	An interactive whiteboard resource to practise visualising clockwise and anticlockwise rotations.
		Number Line (IWB resource)	http://www.teacherled.com/resources/numberline2/numberline2load.html	A number line designed for the interactive whiteboard. Scroll along the number line by dragging the bottom bar. Give it a flick and the physics will help get you to where you want, taking the chore out of a long scrolling number line. This can also be used to select a random part of the number line as it will bounce back when it gets to the end.
		Elapsed Time Line (IWB resource)	http://www.teacherled.com/resources/elapsedtime/elapsetimelineload.html	There are 2 clocks that have draggable fingers to set a ‘from’ and ‘to’ time. The number line shows whole hours and 15 minute intervals. You can annotate directly to this using the built in annotation and your notes will scroll with the number line.

		Cuboid Exploder (IWB resource)	http://www.teacherled.com/resources/cuboidexplode/cuboidexplodeload.html	There are number of different cube and cuboid shapes that can be exploded into their constituent single unit cubes. As there is no need to be restricted to an isometric perspective for volume, clicking and dragging anywhere on the screen will rotate the shape.
		Isometric Shape Exploder (IWB resource)	http://www.teacherled.com/resources/isoexplode/isoexplodeload.html	An interactive whiteboard teaching resource for demonstrating isometric shapes. Designed to enable classroom discussion about the number of small cubes in each shape.
		Isometric Shape Draw (IWB resource)	http://www.teacherled.com/resources/isodraw/isoshapeload.html	Use this teaching resource to demonstrate the representation of 3D shapes using isometric paper.
		Shape Reveal (IWB Resource)	http://www.teacherled.com/resources/shapereveal/shaperevealload.html	An interactive whiteboard resource for facilitating discussion on 2d shape properties. Scratch the panels to uncover sections of the shape then think about what the revelaed section shows.
		Virtual Mirror (IWB resource)	http://www.teacherled.com/resources/mirror/mirrorload.html	This teaching and learning resource presents you with a virtual mirror to use on your interactive whiteboard. Drag the on-screen mirror to reflect the different pictures and diagrams.
		Reading Scales (IWB resource)	http://www.teacherled.com/resources/dials/dialsload.html	Teach your students about measurement scales using this resource for your interactive white board. Generate examples using different scales on different devices at the press of a button.
		Transformations (IWB resource)	http://www.teacherled.com/resources/symreflectflip/reflectsymload.html	Teach transformations in your maths lesson using this “virtual” tracing paper. Demonstrate the use of tracing paper in the use of certain transformations in your maths lessons. Using “virtual” tracing paper you can show the methods using an interactive whiteboard.

		Rotational Symmetry (IWB resource)	http://www.teacherled.com/resources/symrotation/rotationsymload.html	Demonstrate the use of tracing paper in checking the rotational symmetry of a shape. Using “virtual” tracing paper you can demonstrate this method using an interactive whiteboard. Place a shape. Place the tracing paper then draw on to it using the interactive whiteboard.
		Symmetry Draw (IWB resource)	http://www.teacherled.com/resources/symreflect/reflectsymload.html	Turn your interactive whiteboard into a two axis symmetry canvas with this teaching resource. As you draw in one quadrant your drawing is immediately repeated as a reflection in the other quadrants. You can also manipulate other shapes within the quadrants.
		Balance Scales (IWB resource)	http://www.teacherled.com/resources/oldscales/oldscalesload.html	Use old fashioned balancing scales on your modern interactive whiteboard. This learning resource allows you to demonstrate how items used to be weighed
		Dial Scales (IWB Resource)	http://www.teacherled.com/resources/dialscales/dialscalesload.html	Use this learning resource to simulate using a traditional dial scale in a lesson.
		Space Dice (IWB Resource)	http://www.teacherled.com/resources/dice/diceload.html	True 3D dice to use on your interactive whiteboard. Select to display one, two or three dice on screen. Click ‘Roll’ for them to roll.
		Slide Puzzle Maths(IWB resource)	http://www.teacherled.com/resources/slidepuzzle/fslideload.html	An interactive whiteboard resource for students to practice ordering numbers/fractions as well as a bit of logical thinking. This resource simulates a slide puzzle.
		100 NUMBER CHART	http://www.abcya.com/one_hundred_number_chart_game.htm	The One Hundred Number Chart Game is a fun and educational activity for children learning numbers. The chart will help children to see relationships and patterns between numbers one to one hundred. To play the game children must place numbers on the correct spot of the chart.

		ADDITION WITH MANIPULATIVES	http://www.abcya.com/addition.htm	Marble Math is a fun and educational activity for children learning addition. There are five different levels of addition and a fun bonus activity after each level. Children must score 70% or greater to advance to the next level. Audio helps children understand how to count and play the activity. Have fun with this addition activity!
		BASE TEN BINGO	http://www.abcya.com/base_ten_bingo.htm	Base Ten BINGO is a fun educational learning activity for children to practice counting by one's, ten's, hundred's and thousand's. First children select the desired place value and grid size. Next, add up the blocks on the right and click the corresponding number on the left. Learn place value while playing BINGO!
		CONNECT THE DOTS 1-10	http://www.abcya.com/connect_the_dots_10.htm	Virtual Connect the Dots! Children practice counting numbers while connecting the dots to reveal a fun picture. Connect the dots by counting 1 to 10.
		CONNECT THE DOTS 1-20	http://www.abcya.com/connect_the_dots_20.htm	Virtual Connect the Dots! Children practice counting numbers while connecting the dots to reveal a fun picture. Connect the dots by counting 1 to 20.
		CONNECT THE DOTS 1-30	http://www.abcya.com/connect_the_dots_30.htm	Virtual Connect the Dots! Children practice counting numbers while connecting the dots to reveal a fun picture. Connect the dots by counting 1 to 30.
		CONNECT THE DOTS 1-40	http://www.abcya.com/connect_the_dots_40.htm	Virtual Connect the Dots! Children practice counting numbers while connecting the dots to reveal a fun picture. Connect the dots by counting 1 to 40.
		COUNTING FISH (MORE THAN, LESS THAN)	http://www.abcya.com/counting_fish.htm	Children count the number of fish they see swimming and then click on the corresponding number. This early learning activity utilizes a more than and less hint system that helps children learn number values.

		NUMERICAL ORDER	http://www.abcya.com/numerical_order.htm	This elementary activity is great fun for all kids in the computer lab or at home! Kids practice putting numbers in order by sets of ten. Level 1 includes numbers 1-10, level 2 includes 11-20, etc. Great practice for students learning number sequence.
		Numbers and the Number System: Counting	http://www.primaryresources.co.uk/maths/mathsB1.htm	includes document, PDF, PowerPoint and Flash resources
		Negative Numbers	http://www.primaryresources.co.uk/maths/mathsB1b.htm	includes document, PDF, PowerPoint and Flash resources
		Patterns and Number Sequences	http://www.primaryresources.co.uk/maths/mathsB3.htm	includes document, PDF, PowerPoint and Flash resources
		Ordering and Comparing Numbers	http://www.primaryresources.co.uk/maths/mathsB5.htm	includes document, PDF, PowerPoint and Flash resources
		Fractions, Decimals & Percentages	http://www.primaryresources.co.uk/maths/mathsB6.htm	includes document, PDF, PowerPoint and Flash resources
		Properties of Numbers	http://www.primaryresources.co.uk/maths/mathsB2.htm	includes document, PDF, PowerPoint and Flash resources
		Place Value	http://www.primaryresources.co.uk/maths/mathsB4.htm	includes document, PDF, PowerPoint and Flash resources
		Rounding, Approximating & Estimating	http://www.primaryresources.co.uk/maths/mathsB8.htm	includes document, PDF, PowerPoint and Flash resources
		Ratio and Proportion	http://www.primaryresources.co.uk/maths/mathsB7.htm	includes document, PDF, PowerPoint and Flash resources
		Addition & Subtraction	http://www.primaryresources.co.uk/maths/mathsC1.htm	includes document, PDF, PowerPoint and Flash resources
		Doubling and Halving	http://www.primaryresources.co.uk/maths/mathsC1.htm	includes document, PDF, PowerPoint and Flash resources
		Multiplication & Division	http://www.primaryresources.co.uk/maths/mathsC2.htm	includes document, PDF, PowerPoint and Flash resources
		Using a Calculator & BODMAS	http://www.primaryresources.co.uk/maths/mathsC3.htm	includes document, PDF, PowerPoint and Flash resources
		Word & Real Life Problems	http://www.primaryresources.co.uk/maths/mathsD1.htm	includes document, PDF, PowerPoint and Flash resources
		Investigations & Puzzles	http://www.primaryresources.co.uk/maths/mathsD3.htm	includes document, PDF, PowerPoint and Flash resources
		Measures	http://www.primaryresources.co.uk/maths/mathsE1.htm	includes document, PDF, PowerPoint and Flash resources
		2-D and 3-D Shape	http://www.primaryresources.co.uk/maths/mathsE3.htm	includes document, PDF, PowerPoint and Flash resources

		Pattern & Symmetry	http://www.primaryresources.co.uk/maths/mathsE5.htm	includes document, PDF, PowerPoint and Flash resources
		How Many?	http://www.do2learn.com/games/howmany/index.htm	Use pictures to count sets of objects from 1 to 10.
	Logic Games	Tangram	http://www.mah-jongg.ch/tangram/tangram.html	One of the most critical skills that children need to develop early on in their youth is the use of logic and reasoning. And one of the most highly effective ways to cultivate this skill is to encourage children to engage in playing games that employ the use of logic in order to solve various different types of challenging puzzles.
		Tower of Hanoi	http://www.mah-jongg.ch/towerofhanoi/towerofhanoi.html	
		Mahongg	http://www.mah-jongg.ch/mahjongg/mahjongg.html	
		Reversi	http://www.mah-jongg.ch/reversi/reversi.html	
		SaveGame	http://www.mah-jongg.ch/samegame/samegame.html	
		Backgammon	http://www.mah-jongg.ch/backgammon/backgammon.html	
		Sudoku	http://www.mah-jongg.ch/sudoku/sudoku.html	
		Master Mind 2	http://www.mah-jongg.ch/mastermind2/mastermind2.html	
		Snake	http://www.mah-jongg.ch/snake/snake.html	
		Maverick	http://www.mah-jongg.ch/maverick/maverick.html	
		Gravity Game	http://www.mah-jongg.ch/gravity/gravity.html	
		Rush Hour	http://www.mah-jongg.ch/rushhour/rushhour.html	
		Tris	http://www.mah-jongg.ch/tris/tris.html	
		Difference	http://www.mah-jongg.ch/difference/difference.html	
		Set	http://www.mah-jongg.ch/set/set.html	
		Master Mind	http://www.mah-jongg.ch/mastermind/mastermind.html	
		Eleven High	http://www.mah-jongg.ch/elevenhigh/elevenhigh.html	
		Game of Life	http://www.mah-jongg.ch/gameoflife/gameoflife.html	
		Gen Resources - Interactive Board Games	uploaded on Fronter	Provided are all 10 Interactive Board Games in one easy to access Starboard file. Download these directly into your IWB for easy access for quick, student engagement, introduction to lessons, rainy day timetables... the list is endless. (Monique Corcoran; http://www.hitachistarboard.com.au)

		Battleship IWB	uploaded on Fronter	The game is played on four grids, two for each player. The grids are typically square – usually 10 × 10 – and the individual squares in the grid are identified by letter and number. [2] On one grid the player arranges ships and records the shots by the opponent. On the other grid the player records his own shots. (Monique Corcoran; http://www.hitachistarboard.com.au)
		Checkers IWB	uploaded on Fronter	Checkers (known as draughts in the United Kingdom and some other countries), also called American checkers, straight checkers, or simply draught, is a form of draughts board game played on an eight by eight squared board (with sixty-four total squares) with twelve pieces on each side. These pieces may only initially move and capture diagonally forwards. Only when a piece is "crowned" or "kinged" may it move both backwards or forwards. (Monique Corcoran; http://www.hitachistarboard.com.au)
		Cake CheckerBoard (requires DOWNLOAD)	http://www.fierz.ch/checkers.htm	Although requires download CheckerBoard, is one of the most powerful checkers programs for the windows platform. This page contains the latest news on CheckerBoard and related programs; use the menu on the left to download the program and to learn more about CheckerBoard, its main engine Cake, opening books and endgame databases etc.
		Jim Loy's Checkers Pages	http://www.jimloy.com/checkers/checkers.htm	Checkers Tutorials (N.B. This is not a game)

		Play Checkers Online Games	http://www.checkerschest.com/checkers/	Mastery in Checkers requires the ability to see patterns, plan checkers strategy, search for different combinations, judge alternative moves, and basically learn from both mistakes and experience. Strong decision-making skills are often significant in determining the outcome of the play. A solid win is not left to chance but a clever manipulation of rules to gain advantages and to protect one's pieces artfully.
		Play Chess Online Game	http://www.checkerschest.com/chess-online/	
		Archives of Checkers Games	http://www.icheckers.net/	This page includes THOUSANDS of games which have been archived by checker enthusiasts over the years. Everything from Games included in books to games played in tournaments to games played online.
		Checkers Books: Electronic Publications of Richard Pask	http://www.bobnewell.net/checkers/paskpdf.html	Here are the recent electronic publications of Grandmaster Richard Pask, from match indexes to full books, for free download, enjoyment, and instruction. All files have been re-rendered in PDF format for more universal access, and have been slightly re-formatted to print on US letter paper (but will print perfectly well on European A4 paper).
English	4 to 11	Starfall's Learn to Read with phonics	http://www.starfall.com/	Help children learn how to read with phonics
	4 to 11	Happy House	http://oup.com/elt/happyhouse	Matching and stories.
	3 to 11	Barney and Friends	http://pbskids.org/barney/children/storytime/index.html	Short Stories for young children popular with Barney
		Lego Comic Builder	http://city.lego.com/en-us/comic-builder/builder/	Lego Comic Builder allows one to create a comic using Lego characters
		ESL Hangman	http://www.1-language.com/eslhangman/index.htm	Hangman to learn countries, household names, jobs and fruit and vegetables
		Online ESL Quizzes	http://www.1-language.com/eslquizzes/index.htm	Grammar Quizzes
		BBC - Scottish First Level Bitesize	http://www.bbc.co.uk/bitesize/firstlevel/literacy_and_english/	Activities to stimulate literacy skills
		Free kids Game - Word puzzle	http://raisingourkids.com/games/word-puzzle/index.html	Word search to help children find animals, countries etc.

		Nick Jr: Kids Reading Games: Spelling Games	http://www.nickjr.com/games/all-shows/letters-spelling-games/all-ages/index.jhtml	Learn letters, create stories, and start spelling
		Free Learning Games from the KidzPage.com	http://www.thekidzpage.com/learninggames/searchword/thatsfunny-word-search-10x10.html	Word search
		English Writing: Instructions	http://www.funisland.com/games/game-play.php?gameid=165	Children have to follow instructions.
		English Writing: Letters	http://www.funisland.com/games/game-play.php?gameid=167	Children will learn how to appropriately write a letter.
		English Writing: Leaflets	http://www.funisland.com/games/game-play.php?gameid=166	Children have to choose a theme and then choose titles, words and pictures to make a leaflet.
		Rhyming Words Game:	http://www.netrover.com/~kingskid/alphacatch/begin.html	Children have to use the arrow keys to move the fox left and right and catch as many rhyming words as they can but avoid words that don't rhyme.
		Crickweb KS1 Literacy	http://www.crickweb.co.uk/ks1literacy.html	Series of activities using labelling, alphabetical order and conversation
		Crickweb KS2 Literacy	http://www.crickweb.co.uk/ks2literacy.html	Series of activities focusing on grammar, such as identifying nouns and verbs, using verbs correctly,
		Be Verb - Present and Past	http://a4esl.org/q/f/z/zz86skm.htm	Student has to insert is, are, was, were where appropriate
		Tag Questions	http://a4esl.org/q/f/z/zz13mlc.htm	Students have to fill the correct question tag
		A or An	http://www.englishexercises.org/makeagame/viewgame.asp?id=1203	Fill in the blanks with A or An
		A or An (2)	http://www.englishexercises.org/makeagame/viewgame.asp?id=1971	Fill in the blanks with A or An
		A or An (3)	http://www.englishexercises.org/makeagame/viewgame.asp?id=4898	Fill in the blanks with A or An
		A or An (+ fruit)	http://www.englishexercises.org/makeagame/viewgame.asp?id=7254	Fill in the blanks with A or An
		Young Digital Planet: Vocabulary - Parts of the body	http://www.ydp.eu/solutions/skills/samples	Several exercises from Young Digital Planet which enable students to identify parts of the body
		Young Digital Planet: Grammar - To be	http://www.ydp.eu/solutions/skills/samples	Several exercises related to the verb 'To be'
		Socks in Space	http://pbskids.org/martha/games/socksinspace/index.html	Reading Games. Find socks in space. Avoid obstacles

		Super Why!	http://pbskids.org/superwhy/#/home	Enables children to improve their reading and writing skills in a fun and interactive way by several games and activities such as making a cake etc.
		Dog Tags	http://pbskids.org/martha/games/dogtags/index.html	Choose a pet picture or upload your pet picture and add props, words, friends, and frames.
		Little Turtle's Socks Book	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-4/eng/little-turtle-socks/book.html	Click on the cover to see open the book. Click on the pencil to write or draw in the white box. Use the arrow buttons to move from page to page. It is possible to click on the magnifying glass to make the picture bigger.
		Little Turtle ifThen	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-4/eng/little-turtle-socks/ifThen.html	Help little turtle decide what to wear depending on the weather.
		Little Turtle Odd one out	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-4/eng/little-turtle-socks/oddOneOut.html	Help little turtle find the odd man out.
		Little Turtle's Socks	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-4/eng/little-turtle-socks/socks.html	Help Little Turtle find matching socks.
		Little Turtle Why Because	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-4/eng/little-turtle-socks/whyBecause.html	Why and because of things
		Let's Investigate Vehicles	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-3/bin/eng/investigating-vehicles/activity2/index.html	Enables children to discuss what is the purpose of the vehicle, whether it is painted in a special way etc.
		Vehicles	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-3/	What do you know about vehicles, investigate vehicles, Wheels and axles, the design specification, creating success criteria.
		Food	http://www.ngfl-cymru.org.uk/vtc/2010-11/foundation-phase/fph-2/	Why is food important, Food groups, choose your favourite recipe, keeping clean, using weighing scales, using a measurement jug.
		Churches and Chapels	http://www.ngfl-cymru.org.uk/vtc/2009-10/art/awen-fp/index-chapels-churches.html	Activities related to churches and chapels
		ABC Match	http://www.readwritethink.org/files/resources/interactives/abcmatch/	Enables children to read the words and put them in alphabetical order. Also consists of an alphabet treasure maze
		BBC CBeebies Balamory Nessie's story	http://www.bbc.co.uk/cbeebies/balamory/stories/balamory-nessiesstory/	Join in with the story about Nessie and find out what happens when everyone from Balamory visits Loch Ness.
		BBC CBeebies Balamory Weather story	http://www.bbc.co.uk/cbeebies/balamory/stories/balamory-weatherstory/	Find out what the weather is doing in Balamory today with Miss Hoollie.

		SUPER WHY! . GAMES . ALHPA PIG BINGO | PBS KIDS	http://pbskids.org/superwhy/#game/wonderredbingo	Rhyming Words, find the words that rhyme and colour the rhyming word
		Noun Finder Game	http://www.ezschool.com/Games/Nouns.html	Click the nouns
		Noun Dunk	http://www.harcourtschool.com/activity/basketball/index.html	Click the correct choice: Common noun, Proper Noun or not a noun
		Grace Darling animated story	http://www.rnli.org.uk/Shorething/Youth/Grace/story.aspx	Watch the Grace Darling story, and find out how she rescued the sailors from the shipwreck.
		SMC (St Margaret College) Writers and Readers Club	http://writersandreadersclub.wordpress.com/	This club aims to encourage students to read more. The club aims to set up areas where students feel comfortable reading independently and provide struggling readers with help.
		Keyword Jumble (IWB resource)	http://www.teacherled.com/resources/keywords/keywordload.html	This interactive whiteboard classroom activity produces a scrambled maths keyword for the students to solve.
		Aesop's Fables (IWB Resource)	http://www.teacherled.com/resources/aesop/aesopbookload.html	The text and pictures come from a book now in the public domain due to its age. They've been put into an interactive book for class reading. The morals for each fable are hidden by a label – clicking it will remove the label.
		Aunt Friendly's Alphabet Book (IWB Resource)	http://www.teacherled. com/resources/alphabet/alphabetbook1load.html	ABC book from nearly a hundred years ago prepared for sharing on the interactive whiteboard.
		ABC Picture Book (IWB Resource)	http://www.teacherled. com/resources/alphabet/alphabetbook2load.html	ABC book from nearly a hundred years ago prepared for sharing on the interactive whiteboard.
		Alphabet Boxes (IWB Resource)	http://www.teacherled. com/resources/alphabet/alphabetboxesload.html	A resource for students to demonstrate their alphabet knowledge at the interactive whiteboard. The boxes fall from the shelf. The students need to restack them in the correct order.
		Letter Dice (IWB Resource)	http://www.teacherled.com/resources/letterdice/letterdiceload. html	Click roll and the dice will generate a new set of letters. The rules for how words can be made from the resulting letters will be left for the teachers to decide.

		Alphabet Speed Test (IWB resource)	http://www.teacherled.com/resources/alphabet/alphabetspeedload.html	Practise alphabetical order using this interactive whiteboard speed test. The student has 30 seconds to get the highest possible score. Choosing the correct letter adds a point choosing the incorrect letter removes a point.
		CONNECT THE DOTS ABC ORDER	http://www.abcya.com/connect_the_dots_abc_order.htm	Children practice alphabetical order while connecting the dots to reveal a picture of the alphabet. Connect the dots with the alphabet!
		KEYBOARDING ZOO	http://www.abcya.com/keyboarding_practice.htm	Keyboarding Zoo is a fun and educational activity to help early elementary age students learn the keyboard. Children are encouraged to use their index or pointer fingers to match letters on the screen to their keyboards. Uppercase letters, numbers and symbols are coming soon!
		MAKE A WORD SEARCH JR	http://www.abcya.com/word_search_jr.htm	Make your own Word Search Puzzle - Junior! Children can practice spelling by making a Word Search Puzzle to search for words! At home or in school children can make their own puzzles and have fun learning to spell. You can print or play the word search online.
		UPPERCASE AND LOWERCASE LETTER MATCHING	http://www.abcya.com/uppercase_lowercase_letter_matching.htm	Match the lowercase letters to the uppercase letters and help restore color to the children's world. Click and drag the lowercase letter to the uppercase letter to restore the color. Match all 26 letters of the alphabet to get all of the color back in the picture. Click on a letter to hear it pronounced. *This activity works well on classroom interactive whiteboards.

		ENGLISH GRAMMAR I	https://spoon.net/english-grammar-i	English Grammar I provides an easy entry point for young students and ESL students to the structure and methodologies of English grammar usage and writing. Proper grammar usage is important for clear and effective expression. This course covers the basic structural elements of grammar usage with an emphasis on usage in creative writing. Students are introduced to the nature and structure of simple sentences, basic uses of capitals and punctuation, the types of the most common parts of speech and how to use dictionaries and reference materials.
		ENGLISH GRAMMAR II	https://spoon.net/english-grammar-ii	English Grammar II Essentials helps students achieve a better understanding of the complex rules of the English language. The course focuses on proper grammar usage and mastering the basics of clear and correct creative writing. The creation of good sentences, use of capitals and punctuation, the types of parts of speech and their appropriate usage are covered in a thorough and understandable manner.
		ENGLISH GRAMMAR III	https://spoon.net/english-grammar-iii	English Grammar III Essentials provides the necessary grammar tools to enable students to compose in a variety formats and styles. The proper structure and use of sentences, phrases, and paragraphs for clear and concise creative writing are addressed. The misuse of commonly confused words, research and library skills, and the nature of different writing formats are also touched upon.

		Magnetic letters and words (IWB)	uploaded on Fronter	The English language is complex, but the simple foundations are based upon the premise of sound/letter knowledge and letter/word recognition. To become more proficient and confident, one needs to manipulate such to gain a better grasp of literacy and language composition. In the Early Years, this begins with letters, alphabetical order and common words inserted into meaningful contexts, whilst including rhythm and rhyme to add a component of fun. (Monique Corcoran; http: //www.hitachistarboard.com.au)
		Guess Who (IWB)	uploaded on Fronter	Each player starts the game with a board that includes cartoon images of 24 people and their first names. The game starts with each player selecting a card of their choice from a separate pile of cards containing the same 24 images. The object of the game is to be the first to determine which card one's opponent has selected. Players alternate asking various yes or no questions to eliminate candidates, such as "Does this person wear glasses?" Well-crafted questions allow players to eliminate one or more possible cards. (Monique Corcoran; http://www. hitachistarboard.com.au)

		Scrabble IWB	uploaded on Fronter	The game contains 100 tiles, 98 of which are marked with a letter and a point value ranging from 1 to 10. The number of points of each lettered tile is based on the letter's frequency in standard English writing; commonly used letters such as E or O are worth one point, while less common letters score higher, with Q and Z each worth 10 points. The game also has two blank tiles that are unmarked and carry no point value. The blank tiles can be used as substitutes for any letter; once laid on the board, however, the choice is fixed. (Monique Corcoran; http://www.hitachistarboard.com.au)
	SEN	Jack and the Beanstalk	http://www.kenttrustweb.org.uk/kentict/content/games/jackBeanstalk_v2.html	A modelling resource. Create your own castle for the Giant
	SEN	Humpty Dumpty	http://www.kenttrustweb.org.uk/kentict/content/games/humptydumpty.html	A modelling resource. Assemble the scene for Humpty.
	SEN	Bertie the Bus	http://www.kenttrustweb.org.uk/kentict/content/games/bertieTheBus/index.html	To develop understanding of alliteration
	SEN	Hiding Hippo	http://www.kenttrustweb.org.uk/kentict/content/games/hiding_hippo_v2.html	To continue a rhyming string
	SEN	Teddy Bears' Picnic	http://www.kenttrustweb.org.uk/kentict/content/games/teddybearPicnic_v2.html	To practice letters or phoneme recognition
	SEN	Sound Sea	http://www.kenttrustweb.org.uk/kentict/content/games/soundsea_v3.html	Linking Letters and Sounds
	SEN	Metal Mike	http://www.kenttrustweb.org.uk/kentict/content/games/metalMike/index.html	To develop oral blending of sounds in words
	SEN	Foam Phonemes	http://www.kenttrustweb.org.uk/kentict/content/games/foamPhonemes_v10.html	To explore phonemes and enable them to create words
	SEN	Froggy Phonemes	http://www.kenttrustweb.org.uk/kentict/content/games/froggy_phonemes_v3.html	To blend phonemes to create CVC words
	SEN			
	SEN			
	SEN			
	SEN	The Wordy Woods	http://www.ictgames.com/wordyWoods/index.html	This is a classroom display resource for saving lists of useful words for display on your Interactive White Board.

	SEN	Chute Shuffle	http://www.ictgames.com/chuteShuffle/index.html	Read the sentence s. Once you have read it, chant/say the sentence at least three times to commit it to memory. Then re-arrange the cloud words.
	SEN	Phoneme Patterns	http://www.ictgames.com/phonemePatterns/index.html	This resource is a quick reminder of decodable words from each spelling pattern. We use Ruth Miskin's Read Write Inc (which is great!) at school and hence the resource follows the patterns as they appear in RWI.
	SEN	Blending Dragon	http://www.ictgames.com/blendingDragon/index.html	Move the dragon with your mouse. Catch the real words and fly through the arch to move the wrong words on. Choose from a range of patterns.
	SEN	DJ Cow's Spelling Patterns	http://www.ictgames.com/djCow/index.html	A wordsearch that is focussed on common spelling patterns that you choose.
	SEN	The Dinosaur's Eggs	http://www.ictgames.com/dinosaurEggs_phonics/index.html	Choose which group of words you wish to practise. Listen to the word, choose the correct egg and then press 'next'. If you are right the sabre-toothed will put a scratch on the tree. When you have completed ten goes you will be able to print out a certificate including all of the words you read and thoise that you need to work on.
	SEN	Editable IWB Dictionary	uploaded on Fronter (download link: http://www.ictgames.com/IWBdictionary/index.html)	Use as a support for writing when working with a guided writing group. Display this resource on the IWB. When you need to check the spelling of a word, click on the pages to move them along.
	SEN			
	SEN	Synonyms and Antonyms	http://www.do2learn.com/games/synonymsantonyms/index.htm	Learn which words mean the same or opposite things by matching pairs of words
		Balloon Mania!	http://www.do2learn.com/games/Balloon_Game/index.htm	Learn colors in this fun balloon shooting game.

Books		Wolstencroft the bear	http://www.magickeys.com/books/wolstencroft/index.html	by Karen Lewis - Illustrated by Michael S. Weber.
		Ollie's Jar	http://www.magickeys.com/books/ollie/index.html	by Carol Moore - An illustrated story with animation.
		The Journey of the Noble Gnarble	http://www.magickeys.com/books/noblegnarble/index.html	by Daniel Errico - Illustrated by Christian Colabelli - Deep below the ocean waves a gnarble fish dreams of seeing the sun and sky. Also available as an
		Invisible Alligators	http://www.magickeys.com/books/invis-allig/index.html	by Hayes Roberts - Little Sari discovers invisible alligators quietly sneaking around creating trouble for her and everyone else.
		The Brave Monkey Pirate	http://www.magickeys.com/books/bravemonkey/index.html	by Hayes Roberts - The Pirate Modi uses his father's ship to follow a map. Will what he finds help him brave a shot at the doctor's office?
		The Wiener Dog Magnet	http://www.magickeys.com/books/wienerdog/index.html	by Hayes Roberts - Just what is it you can do with a wiener dog magnet? Kiki Marie is about to find out.
		Pirate's Treasure	http://www.magickeys.com/books/pirate/index.html	by Carol Moore - Illustrated by Aura Moser - A pirate in Jimmy's dream tells him where to find buried treasure.
		Labyrinth's Door - Anyia "Dream of a Warrior"	http://issuu.com/worldstodiscover/docs/labyrinthsdoor-no1?mode=window&backgroundColor=%23222222	The first edition of Labyrinth’s Door is a story of a young girl, Anyia, whose dream of becoming a Nagoran Warrior is infused with adventure and danger. Running from her duties as a Yora, she dares to break tradition to follow her own dream, during a time when Empress Zarina threatens the magic treaty that protects her village.
		LILLY, THE WILD CAT	http://www.abcya.com/childrens_book_for_smartboard.htm	ABCya! presents it's second children's storybook for the classroom. Lilly, the WIld Cat, is an original work by Michelle Tocci. The story is about a cat who discovers that being a wild cat is not an easy life. A great storybook to share with the class using an interactive whiteboard.

		HENRY AND THE SUGARBUGS	http://www.abcya.com/flash_book_sugarbugs.htm	ABCya! presents its first online storybook for the classroom. Our first story is called Henry and the Sugarbugs, an original work by Michelle Tocci. The story is about a boy learning to brush his teeth. A great book to share with the class using an interactive whiteboard.
		HENRY AND THE SUGARBUGS	http://www.abcya.com/flash_book_sugarbugs.htm	ABCya! presents its first online storybook for the classroom. Our first story is called Henry and the Sugarbugs, an original work by Michelle Tocci. The story is about a boy learning to brush his teeth. A great book to share with the class using an interactive whiteboard.
		MARVIN & SWEETIE	http://www.abcya.com/marvin_book_smartboard.htm	ABCya! presents it's third children's storybook for the classroom. Marvin and Sweetie, is an original work by Michelle Tocci. The story is about a frog who learns an important life lesson from a friendly bird. A great storybook to share with the class using an interactive whiteboard.
	Videos	Adjectives (Video)	http://www.kidsknowit.com/interactive-educational-movies/free-online-movies.php?movie=Adjectives	Free Educational Video
Science	4 to 11	BBC Schools: Educational Resources from the BBC	http://www.bbc.co.uk/schools/websites/4_11/topic/science.shtml	Activities for young children

		Science: Light and Shadows	http://www.funisland.com/gamedetail.php?id=214	Children will learn how shadows are caused, how to make them bigger and the difference between shadows during daylight and moonlight.
		Science: Magnets and Springs	http://www.funisland.com/games/game-play.php?gameid=215	Children will learn about magnets.
		Science: How We See Things	http://www.funisland.com/games/game-play.php?gameid=212	Children will learn about mirrors
		Science: Earth, Sun and Moon	http://www.funisland.com/gamedetail.php?id=209	Make the Earth orbit exactly once around the Sun by setting a number of months and clicking Go.
		Science: Health and Growth	http://www.funisland.com/games/game-play.php?gameid=190	Children have to keep Ben healthy and at the same time learn about four important aspects of healthy living: Water, Food, Exercise, Rest
		Science: Plants and Animals	http://www.funisland.com/games/game-play.php?gameid=195	Children have to spot different living things in this picture, and then join how they grow.
		Kent ICT: Skeletons, Life cycles and label a...	http://www.kenttrustweb.org.uk/kentict/content/games/skeleton4.html	Life cycle of a frog and sun flower, x-rays and match skeleton of human being, dog and bird; and label parts of human being or plant.
		Sid the Science Kid . Say What? | PBS KIDS	http://pbskids.org/sid/saywhat.html	Animal Sounds
		Our Bodies	http://www.ngfl-cymru.org.uk/vtc/our_bodies/eng/Introduction/default.htm	An excellent lesson on naming the parts of the human body.
		Ourselves Science Clips	http://www.bbc.co.uk/schools/scienceclips/ages/5_6/ourselves.shtml	For 5 - 6 year olds, this site looks at differences between living and non-living things, the names of the main body parts of humans and animals and how animals move in different ways.
		Healthy Eating	http://www.ngfl-cymru.org.uk/vtc/healthy_eating/eng/Introduction/default.htm	A series of superb interactive screens which introduce children to healthy eating.
		Make a Balanced Plate	http://www.food.gov.uk/multimedia/flash/a_balanced_plate_intro.swf	Sort the foods on the plate to see which food groups they belong to.
		Unmuddle the Meals	http://www.food.gov.uk/multimedia/flash/unmuddle_the_meals_intro.swf	A drag and drop activity where meals are divided into their ingredients. It does not use the names of the food groups such as carbohyrates and proteins.
		A Healthy Lunchbox	http://www.food.gov.uk/multimedia/flash/a_healthy_lunchbox_intro.swf	Select items for a healthy lunchbox by dragging and dropping the various foods.

		The Seasons: Games and activities for kids	http://www.sheppardsoftware.com/scienceforkids/seasons/seasons.htm	Kids will learn about the four seasons: Spring, Summer, Fall (Autumn) and Winter by painting and creating animated scenes that come from each season, as well as playing matching games and other games.
		The food chain game	http://www.sheppardsoftware.com/content/animals/kidscorner/games/foodchaingame.htm	Kids have to drag parts of the food chain to their correct place. When the chain is complete it will come to life and they can watch the food chain in action.
		Your weight on other planets	http://www.amblesideprimary.com/ambleweb/planetweight/planet.htm	Online calculator to learn about gravity.
		Paint and Make (animal environments)	http://sheppardsoftware.com/content/animals/kidscorner/paintandmake/indexpaintandmake	7 environments to paint and make. Kids may create your own environment! Paint the landscape, and then drag animals, plants, the sun, clouds and other items to build your own farm, jungle, backyard, ocean, forest, grassland or desert!
		Paint and Learn (Animal Classification)	http://sheppardsoftware.com/content/animals/kidscorner/paint/paintpage.htm	Paint and learn! - Cats, Dogs, Animal Diet and Animal Classification!
		Simple Machines	http://www.harcourtschool.com/activity/machines/simple_machines.htm	Select machine and choose from Level, Pulley or Wheel and Axle
		How can we stay healthy?	http://primarygamesarena.com/How-can-we-stay-healthy212	Click the buttons to make Ruby sleep, walk, sit and run. What effect does each activity have on her heart?
Videos		Animals and Wildlife	http://www.neok12.com/Animals-Wildlife.htm	NeoK12 Educational Videos, lessons and games for K-12 School Kids
		Insects	http://www.neok12.com/Insects.htm	
		Marine Animals	http://www.neok12.com/Marine-Animals.htm	
		Prehistoric Animals	http://www.neok12.com/Prehistoric-Animals.htm	
Games		Gen Resources - Interactive Board Games		Provided are all 10 Interactive Board Games in one easy to access Starboard file. Download these directly into your IWB for easy access for quick, student engagement, introduction to lessons, rainy day timetables... the list is endless.

P.S.D.	4 to 11	BBC Schools: Educational Resources from the BBC	http://www.bbc.co.uk/schools/websites/4_11/site/pshe.shtml	Activities for young children
		Top that 2	http://www.funisland.com/games/game-play.php?gameid=355	Children will learn how to prepare food and drink items on the customers orders
		Thrills & Spills	http://www.funisland.com/games/game-play.php?gameid=354	Restaurant Games: Take orders, serve customers and keep them happy!
	4 to 7	Penguin Diner	http://www.funisland.com/games/game-play.php?gameid=401	Children have to seat the customers, serve them and take the money
	7 to 11	The waitress	http://www.funisland.com/games/game-play.php?gameid=353	Children have to to serve clients by taking and bringing the order and cleaning the table.
		Beating the Bully	http://www.ngfl-cymru.org.uk/vtc/ngfl/pse/15/ks2/default.html	Interactive stories which help students to combat bullying
		BBC CBeebies - Character maker	http://www.bbc.co.uk/cbeebies/jackanory-junior/games/jackanory-junior-charactermaker	Children will stick a picture of them and write their name. They will also read a poem to identify different parts of the body.
		LIFE SKILLS COURSES: Bullying	http://www.e-learningforkids.org/Courses/Liquid_Animation/Feelings_and_Worries/Bullying/bull	Tips for dealing with bullies, understanding bullies, are you a bully?, what does bullying mean?
		LIFE SKILLS COURSES: Depression	http://www.e-learningforkids.org/Courses/Liquid_Animation/Feelings_and_Worries/Depression/	
		LIFE SKILLS COURSES: Stress	http://www.e-learningforkids.org/Courses/Liquid_Animation/Feelings_and_Worries/Stress/stres	
		LIFE SKILLS COURSES: Communication	http://www.e-learningforkids.org/Courses/Liquid_Animation/Feelings_and_Worries/Communica	

		Thinking Skills in the Primary Classroom	http://schoolnet.gov.mt/tsmiddle/	This website is brought to you by the Thinking Skills team of teachers teaching Middle Primary schoolchildren in Malta. The programme is run by the Education Division, Department of Curriculum Management and supported by The Edward de Bono Institute for the Design and Development of Thinking
		Debono Thinking	uploaded on Fronter	trent (http://www.hitachistarboard.com.au)
Books		The Bad Apples	http://issuu.com/barneyecho/docs/tba_web?mode=window&backgroundColor=%23222222	A story and activity book designed to help primary school children learn about anti-social behaviour
Music		Montessori Bells Online	http://mbells.sourceforge.net/	The purpose of the Montessori bells is to introduce children to discrimination of musical sounds by pairing and ordering. The bells are also a musical instrument for children to play. Because the Montessori bells are a lovely and extremely expensive piece of equipment to buy, this software is equivalent of the first few activities usually done with the bells.
		Virtual Keyboard	http://www.bgfl.org/bgfl/custom/resources_ftp/client_ftp/ks2/music/piano/	On-screen music keyboard that lets one play music on your computer. One can choose different musical instrument sounds from piano to organ to guitar and even steel drums.
		Virtual Drumkit	http://www.kenbrashear.com/	Virtual Drumkit
		Music Shake	http://eng.musicshake.com/create/	Music Shake let you create your own music using copyright free music samples.
		Appraising Music	http://www.ngfl-cymru.org.uk/vtc/2008-09/music/ogd-new-appraising-ks2/en/	This is a series of interactive appraising activities available for use in Foundation Phase and Key Stage 2. The activities have been divided into five separate sections, each one containing eight activities.

		Musically Interactive	http://www.ngfl-cymru.org.uk/vtc/ngfl/eng/multilinks/music_astrong/interactive.htm#clapping_square_1	A fascinating idea of introducing experimenting with rhythms by clapping or playing along.
		Musical Mysteries	http://www.bbc.co.uk/northernireland/schools/4_11/music/mm/index.shtml	Have fun solving the musical mysteries on this BBC site. Children can compose their own music and find out about different sounds, rhythms, moods and musical instruments.
		Vocal warming up exercises	uploaded on Fronter	I designed these exercises for vocal warmup before a choir session in class. The advantage over using an actual piano is that the children get to see the notes on the board. Can be used at any level. File is 35 MB, be patient when downloading. Double click on the keys to play the scales. Children breathe in during the precount. Scroll down the page for different scales. Repeat the exercices & vary the vowel sounds as well as techniques (staccato, legato etc.). (Herve Coureau; http://www.hitachistarboard.com.au)
				Texture
Social Studies		Honoloko	http://honoloko.eea.europa.eu/Honoloko.html	Pace
		Room 108 Community Job Games	http://www.netrover.com/~kingskid/community/indexjob.html	Which word?
		Country Guessing Game	http://www.netrover.com/~kingskid/country/country_guess1.html	Arranging Elements
	Videos	Is Sigar Feature 1	http://youtu.be/_goyEJ0wTbw	ecoGozo

Crafts		HP Creative Studio	http://www.hp.com/hho/hp_create/toys_games-3d_paper_crafts.html	Number of 3D Paper Crafts which can be printed
Religion		Bible Game: Baptism Crossword	http://www.cogwriter.com/quizzes/baptism/	Crossword with Baptism theme
		Easter	http://www.ngfl-cymru.org.uk/vtc/ngfl/re/b-dag/ngfl-container/re-unit2-en.html	Easter activities consisting of the story, making a picture, jig saw puzzle and relevance of the story to today.
		Christmas	http://www.ngfl-cymru.org.uk/vtc/ngfl/re/b-dag/ngfl-container/re-unit1-en.html	Christmas activities consisting of the story, making a picture, jig saw puzzle and relevance of the story to today.
		Churches and Chapels	http://www.ngfl-cymru.org.uk/vtc/2009-10/art/awen-fp/index-chapels-churches.html	Activities related to churches and chapels
		Easter	http://www.ngfl-cymru.org.uk/VTC/2010-11/re/dcells/unit3/eng/	What-is-holy-week? What sort of person was Jesus? Who wanted Jesus dead or alive? What happened on Easter Sunday and beyond? What are the Arguments for and against the Resurrection? How are the events in Jesus' life and death connected to Easter today?
		Missio animation	http://chc.missio.org.mt/	Pontifical Mission Societies Malta
		Interactive Advent Calendar	http://www.helpkidzlearn.com/advent_2010/advent_calendar.shtm	Click on the doors each day for an interactive activity from HelpKidsLearn, such as online colouring or downloadable Christmas pictures.
		Creation	http://kids4truth.com/Dyna/Creation/English.aspx	A beautiful, animated creation story as told in the Holy Bible. With musical accompaniment.
		Harvest Photo Book	http://www.woodlandgrange.leics.sch.uk/iwb/RE/harvest%20book.swf	An illustrated big book about why Christians celebrate harvest.
		Treasure Hunt	http://www.bgfl.org/bgfl/custom/resources_ftp/client_ftp/ks2/re/church_quiz/index.l	This site outlines the various features of a church and has a quiz to test the children's observation and knowledge.
		Bible for Children	http://bibleforchildren.org/languages/english/stories.php	Colourfully, illustrated Bible stories in PDF format.

		BibleKids	http://www.biblekids.ca/	Interactive Flash and audio Bible stories. Stories include Jonah, David and Goliath, Elijah, the parable of the Sower, the Lost Son and more. There is a song about the Bible's Creation story.
		Noah's Ark	http://www.thetreasuretree.co.uk/SWFWindow.php?params=SWF/noah-Tasters	A delightful animation of the story of Noah's Ark.
		Noah and the great flood	http://bibleforchildren.org/PDFs/english/Noah%20and%20the%20Great%20Flood%20English.pdf	An illustrated version of the story of Noah's Ark with text and colourful images.
		Stories from the Old Testament	http://www.refuel.org.uk/projects/ks1_topics/old_testament/old_testament.html	The site briefly explains what the Old Testament of the Bible is and it includes three stories: Noah's Ark, the Creation Story and Daniel in the Lion's Den. For Key Stage 1 and younger Key Stage 2 children.
		Stories from the New Testament	http://www.refuel.org.uk/projects/ks1_topics/new_testament/new_testament.html	Three illustrated stories that Jesus told: Healing the Blind Man, The Good Samaritan and The Lost Sheep.
		Light	http://www.refuel.org.uk/projects/ks1_topics/light/light.html	A site which explains about Light as a symbol for Christians.
		Easter story	http://www.refuel.org.uk/projects/ks1_topics/easter/index.html	A simple Easter story with narration and illustrations drawn by children.
		Jesus	http://www.refuel.org.uk/projects/ks1_topics/jesus/jesus.html	A simple illustrated story of the life of Jesus. It includes his birth, his visit to the temple as a boy, his baptism, the disciples, miracles and death.
		Nativity Scene	http://ngfl.northumberland.gov.uk/christmas/nativity/nativity.html	Build your own nativity scene by dragging and dropping the characters into the stable. You can print it out too.
		The Rite of Baptism	http://www.cleo.net.uk/resources/displayframe.php?src=425/consultants_resources/religiouseduc/stSbapt/stStephen.html	An amazing video resource which goes through all stages of Baptism in an Anglican church. You can view different sections at a time.
		Christmas story for young children	http://www.refuel.org.uk/projects/ks1_topics/christmas/christmas.html	A simple story about the first Christmas for young children.
		Saint David	http://www.ngfl-cymru.org.uk/vtc/ngfl/2007-08/saintdavid/ds_english/index.html	This site has the story of Saint David and information on how Welsh people celebrate Saint David's Day. There are activities such as wordsearches, matching and sequencing.
		Christ our life: God Is Our Good Father	http://www.loyolapress.com/assets/games/sts/StumpTheShepherd_G1_Unit1.swf	Stump the Shepherd

		Christ our life: God Is Our Good Father (2)	http://www.loyolapress.com/assets/games/wordsearch/SeekTheWord_G1_Unit1.swf	Seek the word
		Christ our life: God Is Our Good Father (3)	http://www.loyolapress.com/assets/games/jigsaw/JesusJigsaw_G1_U1.swf	Jesus' Jigsaw
		Christ our life: God Sent His Son as Our Savior	http://www.loyolapress.com/assets/games/sts/StumpTheShepherd_G1_Unit2.swf	Stump the Shepherd
		Christ our life: God Sent His Son as Our Savior (2)	http://www.loyolapress.com/assets/games/wordsearch/SeekTheWord_G1_Unit2.swf	Seek the word
		Christ our life: God Sent His Son as Our Savior (3)	http://www.loyolapress.com/assets/games/jigsaw/JesusJigsaw_G1_U2.swf	Jesus' Jigsaw
		Christ our life: Jesus Shows His Great Love	http://www.loyolapress.com/assets/games/sts/StumpTheShepherd_G1_Unit4.swf	Stump the Shepherd
		Christ our life: Jesus Shows His Great Love (2)	http://www.loyolapress.com/assets/games/wordsearch/SeekTheWord_G1_Unit4.swf	Seek the word
		Christ our life: Jesus Shows His Great Love (3)	http://www.loyolapress.com/assets/games/jigsaw/JesusJigsaw_G1_U4.swf	Jesus' Jigsaw
		Paint for Peace	http://www.loyolapress.com/assets/col/paint-for-peace-grade-1.html	Games for Christ our Life
	Powerpo Presenta	Dawl ta' dejjem	http://www.tommyswindow.com/en/maltese.html?download=478%3Adawl-ta-dejjem-eternal-sunshine	
		Għaliex il-Pjagi?	http://www.tommyswindow.com/en/maltese.html?download=479%3Aghaliex-il-pjagi-why-the-scars	
		X'għamel Ġesu'	http://www.tommyswindow.com/en/maltese.html?download=480%3Ax-ghamel-gesu-what-jesus-did	
		TINSA' l-Imgħoddi	http://www.tommyswindow.com/en/maltese.html?download=481%3Atinsa-l-imghoddi-forgetting-the-past	
		Salm 27	http://www.tommyswindow.com/en/maltese.html?download=507%3Asalm-27-psalm-27&start=20	
		Salm 121	http://www.tommyswindow.com/en/maltese.html?download=506%3Asalm-121-psalm-121&start=20	
		Salm 91	http://www.tommyswindow.com/en/maltese.html?download=505%3Asalm-91-psalm-91&start=20	
		Salm 8	http://www.tommyswindow.com/en/maltese.html?download=504%3Asalm-8-psalm-8&start=20	
		Salm 23	http://www.tommyswindow.com/en/maltese.html?download=503%3Asalm-23-psalm-23&start=20	

		Salm 19	http://www.tommyswindow.com/en/maltese.html?download=502%3Asalm-19-psalm-19&start=20	
		Imħabba Vera	http://www.tommyswindow.com/en/maltese.html?download=501%3Aimhabba-vera-true-love&start=20	
		Salm 2	http://www.tommyswindow.com/en/maltese.html?download=500%3Asalm-2-psalm-2&start=20	
		Salm 1	http://www.tommyswindow.com/en/maltese.html?download=499%3Asalm-1-psalm-1&start=20	
		Official TextBook for Catechesis	http://issuu.com/abono/docs/habib-to-web?mode=window&backgroundColor=%23222222	
		The Gospel Story Bible - New Testament	http://issuu.com/newgrowthpress/docs/gospel_story_bible_pt2?mode=window&backgroundColor=%23222222	Discover a new, life-changing way of recognizing Jesus as the hero of every story in this unique, illustrated Bible storybook with 156 stories that present God's plan of salvation in Christ from Genesis to Revelation.
		God's Great Gift - Book 1	http://issuu.com/samaritanspurse/docs/tgjbk1-godsgreatgift?mode=window&backgroundColor=%23222222	Journey The Greatest God's Great Gift About this booklet (name) Copyright © 2009 Samaritan's Purse and The Billy Graham Evangelistic Association. All rights reserved. All Scripture quotations, in this publication are from the HOLY BIBLE, NEW INTERNATIONAL READER'S VERSION ® NIrV ® Copyright © 1995, 1996, 1998 by International Bible Society®. All rights reserved worldwide. This material is not to be sold.
		TGJBk2-WalkingwithGod	http://issuu.com/samaritanspurse/docs/tgjbk2-walkingwithgod?mode=window&backgroundColor=%23222222	Journey The Greatest Walking with God Book 2
		DiscipleLand	http://issuu.com/discipleland/docs/2012_product_catalog_issuu?mode=window&backgroundColor=%23222222	DiscipleLand is a comprehensive, Bible-based, Christ-centered Children's Ministry Curriculum designed to help kids reach their peak potential as Jesus' disciples.

ICT		Brinkpad Presentations	http://www.brinkpad.com/	Create presentations and drawings using software on the web
e-Safety		Create an e-safety poster	http://www.purplemash.com/safety/	Create a poster to help others stay safe online
		Never Share Passwords - 2 Simple software	http://www.purplemash.com/passwords/	Create a poster to remind others keep passwords safe
		eSafety Friendbook page - 2Simple Software	http://www.purplemash.com/friendbookparty/	Use social networks in a safe and secure manner
		AT & T Internet safety connections game	http://www.att.com/Common/images/safety/game.html	E-Safety game using famous characters with kids
		Wild Web Woods	http://www.wildwebwoods.org/popup.php?lang=en	A game by the council of Europe about e-safety
		Kids.net.au search engine	http://www.kids.net.au/	The search engine for kids parents and teachers, Directory, Dictionary, Thesaurus and Encyclopedia
		Safe Internet Usage - Children	http://e-learningforkids.org/Courses/EN/SIU_Kids/launch.html	Discover how to protect yourself on the Internet from our friends John, Katie, and Tony.
		CyberBullying	http://www.brainpop.com/technology/computersandinternet/cyberbullying/	Animation
		Digital Etiquette	http://www.brainpop.com/technology/computersandinternet/digitaletiquette/	Animation
Malti		Ħaddiema	http://schoolnet.gov.mt/obox/haddiema.html	Enable children to learn about occupations. Activity in Maltese. In-House development by the e-learning centre.
		pronunciator	http://www.pronunciator.com/Maltese/Maltese/index.html	60 languages. 3 million lessons. The world's largest language-learning service.
		Ix-Xagħat u l-Imġewwah	uploaded on Fronter	Carmen Degabriele IWB activity

Others		Planet Sherston	http://www.planetsherston.com/freestuff	
		Learn-ICT Picture Gallery	http://www.learn-ict.org.uk/resources/gallery/index.asp	The Learn-ICT Picture Gallery contains a range of images for you to use in your school projects. The images are arranged by topic area and within each gallery you will find subsections for each topic.
		Dinasours	http://www.kidsdinos.com/	Learn about dinosaurs with KidsDinos.com. Find out which dinosaur was the largest, which was the smallest, which had the most horns, the longest neck, or which ate the most food.
		Our original presentations in Powerpoint format	http://presentations.pppst.com/	Original Presentations in Powerpoint format
		Pete's Power Point station	http://www.pppst.com/	Free power point presentations
		Free Clip arts	http://www.abcteach.com/directory/clip_art/	
		Cambridge Board Starboard Resourcentre	http://resourcecenter.hitachi-software.de/	Download and share the lessons created by CambridgeBoard and StarBoard users
	Books	Learning Support magazine	http://issuu.com/learning_support/docs/sample-issue24?mode=window&backgroundColor=%23222222	Bi-monthly magazine for primary school teaching assistants. Issue 24 - free sample
		Learning Support Jan/Feb 2011	http://issuu.com/learning_support/docs/issue34?mode=window&backgroundColor=%23222222	Extract from issue 34 of Learning Support, a 32 page professional magazine for teaching assistants in primary schools
		Animal Lover - Issue 1	http://issuu.com/rparker/docs/animal_lover_-_issue_1?mode=window&backgroundColor=%23222222	A magazine created in English class
		Our favorite animals	http://issuu.com/adrianafontella/docs/elem_3_unit_2?mode=window&backgroundColor=%23222222	Students illustrate their favorite animals then make a quiz about them.
Embed		Number of teaching resources uploaded from embed 2012		